





CONTENTS: 72 cards • 6 colored tokens

On each card there is an original image and copies which have a little difference. Race to Find the original!

OBJECT OF THE GAME

Find the Original image by eliminating the Variations!

SET UP

Shuffle the deck of cards and place it face down.

PLAYING THE GAME

Each turn, flip the top card of the deck face up, then look for the Original image.

Finding the Original

Each card has 1 original image and 3 or 4 copies that differ from the original in only one way. You must eliminate the copies one by one by comparing them to the other images on the card. When you find something that appears on only ONE of the images on the card, you can eliminate that image from consideration. (Only the copies have unique traits.)



EXAMPLE

- The yellow snail is the only one without a shaded belly: therefore it is a copy.
- The pink snail is the only one with no swirl on its shell: therefore it is a copy.
- >> The green snail is the only one with no eyebrows: therefore it is a copy.
- >> The blue snail is the only one with no dots on his nose: therefore it is a copy.
- >> The only one image left is the red snail, and therefore it must be the original!

The first player to call out the color of the original, scores the card as one point. If a player calls out the wrong color, he is out of the round and he discards one of his cards.

END OF THE GAME

The first player who collects 5 cards (5 points) wins the game.



GAME VARIATIONS

These game variations are played just like the normal game except for the ways mentioned.

The race of variations

Place the 5 monochrome tokens faceup on the table, put the last one on the box. Once a copy has been identified and called out by a player, he can take the corresponding token and place it on the table in front of him. He may take another one if he is very fast. Once all copies have been identified, players score as many points as they have collected coins in front of them. If one token is incorrect (even if they have 2 in

Cooperative/solo variation

Take your time to solve the puzzle! Instead of racing to call out the original image, now you will slowly eliminate variations, taking turns going around the table.

Place the 5 monochrome tokens faceup on the

table, put the last one into the box.



On your turn, call out the color of one of the variations. Then, take the corresponding token and place it in front of you. Play continues around the table, until the original is the only image left.

Solo plau

On top, you have 2 minutes to solve the most cards as you can with the five tokens!

The race of points

Find the original first to earn the most points!

Each player takes 1 token (multicolor faceup).
As soon as you think you have identified the original image, place the correct color to the top but keep it secretly.
If you think the original image is the pink one, place your token exactly in this way:



Then, call out to the other players that you found the answer (the first player calls out "First", the second one calls out "Second", etc...). Once each player has chosen a color, all token are revealed.

The 3 first players having found the correct image score the following points:

The 1st one wins 3 cards so 3 points.

The 2nd one wins 2 cards so 2 points.

The 3rd one wins 1 card so 1 point.

The game ends when the deck is empty.



Having trouble finding the Original?
Visit our website on the
Copy or not copy?!
page to find the correct answers.















© 2016 Blue Orange. Copy or not Copy? and Blue Orange are trademarks of Blue Orange. Game published and distributed under license by Blue Orange, 97 rue Jean Lamour, 54700 Pont-à-Mousson, France. Made in China. Designed in France, www.blueorangegames.eu