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Object of the game:

Win as many Treasure Maps as possible.

Contents:

- 1 wooden Treasure Chest
- 1 Destination Card
- 24 double sided Adventurer Cards (6 per player)
- 50 Treasure Map Cards

Preparation:

Place the Destination Card at the center of the table with access to all players and set the wooden Treasure Chest on top of the card. This card will remain the destination for all challenges during the whole game.

Shuffle the Treasure Map Cards and place them facedown in a draw pile close to the Treasure Chest.

Each player takes 6 Adventurer Cards of their chosen color. Players place the cards in front of themselves with either side facing up, at about five cards distance from the Treasure Chest.

4 players game set up



Playing the game:

The game is played in several rounds. The eldest player starts the first round by turning the first Treasure Map Card face up.

Players play simultaneously and try to recreate the path leading to the Treasure Chest by placing their Adventurer Cards in the right order, with the correct face up. They must start from their Start Point card and work towards the wooden Treasure Chest. The path on the Treasure Map Cards starts from the black dot and follows the dotted line over 2, 3 4 or 5 icons to reach the Treasure (red cross).

Example:

The Treasure map shows the Diamond, Book, Compass, Wagon, Tablet icons, in that order. Players should place their cards as shown below.





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